



JFrog DevOps Platform Accelerates Game Development & Delivery via the Cloud with AWS

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JFrog and AWS will provide game developers with a scalable, secure, central repository of software packages, to smooth the process for frequent and continuous software releases.

SUNNYVALE, Calif.--(BUSINESS WIRE)--Mar. 23, 2022-- [JFrog Ltd.](#) ("JFrog") (NASDAQ: FROG), the Liquid Software company and creators of the [JFrog DevOps Platform](#), today announced its support for the AWS for Games initiative from Amazon Web Services (AWS), an Amazon.com Inc. company (NASDAQ: AMZN). JFrog's DevOps platform will provide game creators with real-time insight into development pipelines, improved collaboration, and comprehensive tools to help accelerate the delivery of unique gaming products and experiences.

This press release features multimedia. View the full release here: <https://www.businesswire.com/news/home/20220323005825/en/>



JFrog teams with AWS to help developers accelerate game creation and software updates via the cloud (Graphic: Business Wire)

Partners, built specifically for Games customers. The initiative makes it easier for game developers, publishers, and platforms to select the right tools and partners to build, run, and grow their games.

With JFrog Platform running on AWS, game development teams can take advantage of several benefits to help continuously deliver software updates, including:

- **Improved productivity.** [JFrog Artifactory](#) provides game developers with a central repository of software binaries supporting more than 30 different package technologies. This provides both simplicity and a single source of truth to manage their game development workflows.
- **Elevated security.** [JFrog Xray](#) helps prevent security breaches by scanning new gaming software releases and updates for known vulnerabilities and license compliance issues. If vulnerabilities or malicious code are discovered, JFrog provides applicability and contextual analysis for each so developers can prioritize steps for remediation.
- **Increased speed and agility.** [JFrog Distribution](#) enables game developers to speed up releases and updates with integrated network optimization technologies such as advanced replication, low-latency edge, and secure distribution networks. This helps ensure high availability and improves network utilization and resiliency at scale.

A true disruptor, the global cloud gaming market is quickly on the rise, with industry analysts forecasting it to reach \$14B by 2022¹. Already used by five of the top ten gaming companies in the world, JFrog helps developers create, distribute, and update cutting-edge gaming features and content faster, delighting customers while maintaining security.

"We rely on JFrog Artifactory to provide a quick and easy way for each team to access their build tools, while the AWS cloud enables cross-team collaboration so we can create the best video games on the market," said Guillaume Urbejtél, IT Operations Manager at Ubisoft.

Gamers demand a steady cadence of new features and capabilities that create more immersive play experiences. AWS for Games is an initiative featuring services and solutions from AWS and AWS

"The gaming world is fast-paced, with millions of end-points varying in nature. Thus, game developers want and need the ability to easily deploy to cloud, on-premises, or hybrid infrastructures both quickly and securely with one single source of record for all software packages," said Shlomi Ziv, Regional Vice President of North America sales at JFrog. "Our platform provides this deployment flexibility while supporting specialized environments, so developers can efficiently manage their mission-critical apps and move faster in the cloud, ultimately allowing players to get their game on."

Together, JFrog and AWS provide game developers with a scalable, secure, central repository of artifacts and packages, which smooths the process for frequent and continuous software releases. The pairing also helps improve collaboration amongst geographically distributed teams, increases insight, and shaves days off the time needed per project.

"JFrog is a trusted solution for our game development customers today, especially as updates to today's streaming game content grows increasingly complex," said Lucien Parsons, Global Partner Lead at AWS Game Tech. "The work between JFrog and AWS for Games further enhances the portfolio of solutions that games developers can use to create fun and successful games."

For additional information on JFrog's new support for game development in the cloud visit <https://jfrog.com/gaming/>.

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About JFrog

JFrog Ltd. (NASDAQ: FROG), is on a mission to power all the world's software updates, driven by a "Liquid Software" vision to allow the seamless, secure, fearless flow of binaries from developers to the edge. The JFrog DevOps Platform enables software creators to power their entire software supply chain throughout the full binary lifecycle, so they can build, secure, distribute, and connect any source with any production environment. JFrog's hybrid, universal, multi-cloud DevOps platform is available as both self-hosted and software-as-a-service (SaaS) services across major cloud service providers. Millions of users and thousands of customers worldwide, including a majority of the Fortune 100, depend on JFrog solutions to securely embrace digital transformation. Once you leap forward, you won't go back! Learn more at <https://jfrog.com> and follow us on Twitter: [@JFrog](https://twitter.com/JFrog).

Cautionary Note About Forward-Looking Statements

This press release contains "forward-looking" statements, as that term is defined under the U.S. federal securities laws, including but not limited to statements regarding JFrog and AWS providing game developers with a scalable, secure, central repository of software packages, to smooth the process for frequent and continuous software releases, our ability to meet customer needs, and our ability to drive market standards. These forward-looking statements are based on our current assumptions, expectations and beliefs and are subject to substantial risks, uncertainties, assumptions and changes in circumstances that may cause JFrog's actual results, performance or achievements to differ materially from those expressed or implied in any forward-looking statement.

There are a significant number of factors that could cause actual results, performance or achievements, to differ materially from statements made in this press release, including but not limited to risks detailed in our filings with the Securities and Exchange Commission, including in our annual report on Form 10-K for the year ended December 31, 2021, our quarterly reports on Form 10-Q, and other filings and reports that we may file from time to time with the Securities and Exchange Commission. Forward-looking statements represent our beliefs and assumptions only as of the date of this press release. We disclaim any obligation to update forward-looking statements.

¹ Intricately 2022 Cloud Gaming Report, November 2021, <https://blog.intricately.com/introducing-intricatelys-2022-cloud-gaming-report>

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